Temporally-Continuous Probabilistic Prediction using Polynomial Trajectory Parameterization

Uber ATG (December, 2020)

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Representations for (probabilistic) trajectory prediction

Discrete temporally



Continuous temporally

<u>Waypoints:</u> spatial distributions for the SE3/SE2 transformation at each time-point

$$\mathscr{P} = \{(p(\mathbf{T}_t), p(\mathbf{R}_t))\}, t \in \{0, t_1, t_2, \dots, T\}$$

$$P_{v}(t) = \mathcal{L}(v|\mu_{v}(t), b_{v}(t))$$

Each scalar element of the parameters governing the distribution is expressed by a polynomial

Occupancy maps

Means
$$\mu_{\scriptscriptstyle \mathcal{V}}(t) = \sum_{n=0}^{N_{\mu_{\scriptscriptstyle \mathcal{V}}}} a_{\mu_{\scriptscriptstyle \mathcal{V}},n} \left(rac{t}{T}
ight)^n$$

Diversity parameter

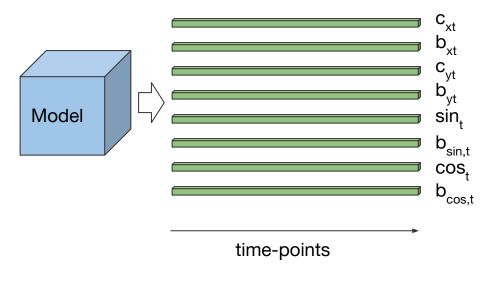
$$b_{\nu}(t) = \exp \sum_{n=0}^{N_{b_{\nu}}} a_{b_{\nu},n} \left(\frac{t}{T}\right)^{n}$$

The representations in prediction learning

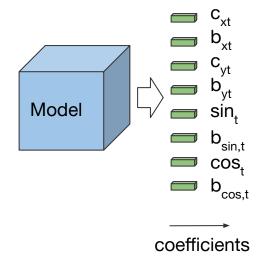
$$|v \in (c_{xt}, c_{y_t}, \sin \theta_t, \cos \theta_t)|$$

<u>Waypoints:</u> regress the movements for every time-point

Polynomial: regress the coefficients



Regress 628 values for every actor for 8-sec prediction with 0.1s interval



Regress 20 values ($N_u=2$, $N_b=1$) for 8-sec prediction with infinitely small interval

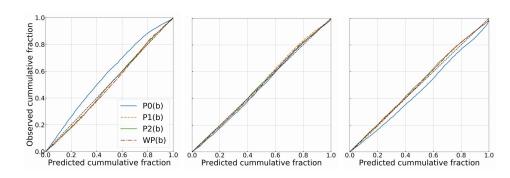
Comparable to other representations

		Vehi	icles			Bicyc	Pedestrians			
Method	4s DE	8s DE	4 s Δθ	8s $\Delta\theta$	4s DE	8s DE	4s Δθ	8s Δ <i>θ</i>	4s DE	8s DE
WP	0.580	1.362	1.78	2.21	0.70	1.41	6.5	6.8	0.828	1.903
P1	0.684	1.618	1.85	2.36	0.67	1.28	6.7	7.0	0.832	1.926
P2	0.593	1.295	1.83	2.31	0.58	1.13	6.7	6.9	0.826	1.899
P3	0.590	1.291	1.82	2.28	0.59	1.21	6.5	6.7	0.827	1.899
P4	0.595	1.287	1.82	2.28	0.60	1.26	6.4	6.6	0.829	1.913

8-second prediction:

- WP: models using waypoint representation
- P1-4: using the polynomial representation (degrees 1-4).

Comparable performances with other settings and other models.



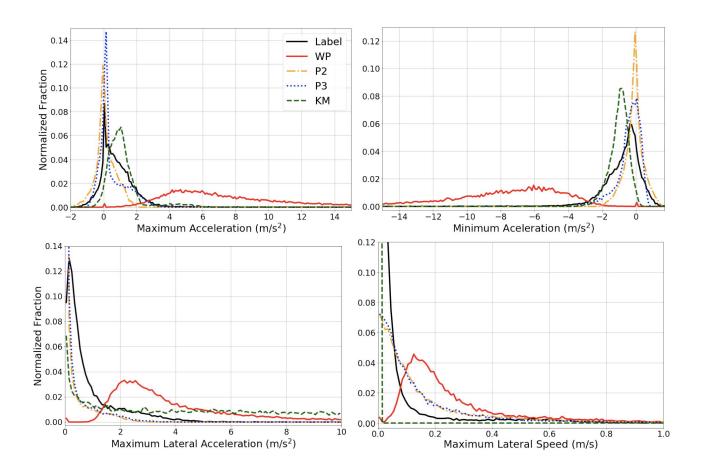
Continuous prediction

		Veh	icles			Bicy	clists		Pedestrians			
Method	1s DE	2s DE	3s DE	4s DE	1s DE	2s DE	3s DE	4s DE	1s DE	2s DE	3s DE	4s DE
WP	0.99	1.92	3.43	4.97	3.9	7.7	11.1	14.2	0.34	0.63	0.96	1.30
P2	0.92	1.90	3.21	4.85	2.9	5.1	6.8	8.3	0.34	0.64	0.95	1.29
	1s $\Delta\theta$	2 s Δθ	3s $\Delta\theta$	4 s Δθ	1s Δ <i>θ</i>	2 s Δθ	3s $\Delta\theta$	4 s Δθ	1s Δθ	2 s Δθ	3s $\Delta\theta$	4s Δθ
WP	1.97	2.92	4.13	5.59	4.6	6.6	8.2	9.0	-	-	-	_
P2	1.87	2.81	4.06	5.56	4.6	6.4	7.9	8.7	-	-	-	-

4-second prediction:

- Regression supervision at 0s, 2s, and 4s
- The predictions of waypoint model (WP) at 1s and 3s are by linear-interpolation;

Physical feasibility



P2-3 achieve physical realism without additional constraints or regularization.

KM: applying vehicle kinematic model on top of the waypoint representation.

Summary (polynomials vs. waypoints)

- Comparable prediction performance
- Calibrated probabilistic predictions
- Better inter-time-point predictions
- Better prediction accuracy for low-count actors
- Better prediction accuracy for large supervision time intervals
- Physical realism without physical models/regularization/constraints